



TITLE:

# The algorithms for deciding some properties of finite convergent string rewriting systems(Theory and applications in computer algebra)

AUTHOR(S):

Mingchao, Guo; Lian, Li

---

CITATION:

Mingchao, Guo ...[et al]. The algorithms for deciding some properties of finite convergent string rewriting systems(Theory and applications in computer algebra). 数理解析研究所講究録 1993, 848: 177-187

ISSUE DATE:

1993-09

URL:

<http://hdl.handle.net/2433/83652>

RIGHT:

## The algorithms for deciding some properties of finite convergent string rewriting systems

Guo Mingchao, Li Lian  
Lanzhou University, Gansu, China

**Abstract.** The following problems are decidable in  $O(mn^2)$  time for convergent system  $R$  on alphabet  $A$ , where  $m = |A|$ ,  $n$  is the length of  $R$ , i.e., the sum of all length of words appeared in  $R$ .

- (1) Is the monoid presented by  $R$  finite ?
- (2) How many elements in the monoid presented by  $R$  if it is finite ?

and a software is given to decide these properties and some other properties for such monoid.

### 1. String rewriting systems

Let  $A$  be an alphabet,  $R$  a subset of  $A^* \times A^*$  which is called the set of string rewriting rules. Elements in  $R$  has the form of  $(x, y)$ . Let  $>$  be an order which satisfies that if  $x > y$ , then for arbitrary strings  $w, z \in R$ ,  $wxz > wyz$ . A string rewriting system  $RS$  is a double  $(A, R)$  where  $A$  is an alphabet and  $R$  is a set of rewriting rules. An oriented  $RS$  is triple  $(A, R, >)$ , for each rule  $(x, y)$  in  $R$ , we have  $x > y$  and denote as  $x \rightarrow y$ .

Some reduction relation on  $A^*$  is defined as follows:

- (a)  $w_1 \rightarrow w_2$  iff there exists  $z_1, z_2, (x, y) \in R$ , such that  $w_1 = z_1 x z_2$ ,  $w_2 = z_1 y z_2$ .
- (b)  $\rightarrow^*$  is the reflexive transitive closure of  $\rightarrow$ .
- (c)  $\leftrightarrow^*$  is the symmetric closure of  $\rightarrow^*$ .

A word  $w$  is called irreducible if there is no word  $z$  such that  $w \rightarrow z$ .

An  $ORS$  is Noetherian if there is no infinite chain  $w_1 \rightarrow w_2 \rightarrow \cdots \rightarrow w_n \rightarrow \cdots$ .

An  $ORS$  is confluent iff for arbitrary words  $w_1, w_2, w_1 \leftrightarrow^* w_2$ , there exists a word  $z$  such that  $w_1 \rightarrow^* z$ ,  $w_2 \rightarrow^* z$ .

An  $ORS$  is convergent iff it is Noetherian and confluent.

$G$  is a generating relation of a monoid on alphabet  $A$ . Let  $\rho$  be the minimum congruence containing  $G$ , then

$$M \cong A^* / \rho.$$

$\rho = \leftrightarrow^*$  when  $G$  is reviewed as a set of rules, so we call  $A^* / \leftrightarrow^*$  is the monoid defined by  $ORS$ . When  $ORS$  is convergent, the following properties are decidable [2].

- (1) Is the monoid presented by  $R$  finite ?
- (2) How many elements are there the monoid presented by  $R$  if it is finite ?
- (3) How is the multiplication table of the monoid presented by  $R$  created ?
- (4) Is it a trivial monoid ?
- (5) Is it a group ?
- (6) Is it commutative ?
- (7) Is it a free monoid ?

Whether an  $ORS$  is convergent is decidable [2]. If the  $ORS$  is not convergent, we can use the Knuth-Bendix convergent procedure to get an equivalent one in most case ( But there indeed exists some  $ORS$  that has no convergent system). In the following discussion, we always suppose that  $ORS$  is convergent. About the properties of (4), (5), (6) and (7), F. Otto has given some algorithms in polynomial time [2, 4]. Now we turn our attention to the properties of (1), (2) and (3).

## 2. The decision of Properties (1), (2) and (3).

The number of equivalent classes is the number of elements in monoid when the  $ORS$  is convergent. And every class has exactly one irreducible element. The set of all irreducible words  $IRR(R)$  is a regular language which can be accepted by a finite state automaton. The cardinal of  $IRR(R)$  is equal to get the cardinal of monoid defined by the rewriting system. So we can count the cardinal to get the cardinal of the monoid. Some details are as follows.

$$\begin{aligned} \text{Denote } \text{suffix}(x) &:= \{v | x = uv, u, v \in A^*\} \\ \text{dom}(R) &:= \{x | (x, y) \in R\} \\ \text{prefix}(R) &:= \{x | l = xy, y \in A^+, l \in \text{dom}(R)\}. \end{aligned}$$

We construct the automaton  $FSA$  recognizing  $IRR(R)$ . The states of  $FSA$  are those words which are proper prefixes of the left-side of the rules in  $R$  where  $e$  is the start state. All the states are final states. We denote the state set as  $F$ . The transitive function  $\delta$  is constructed by following way.

$$\delta(w, a) = \begin{cases} \text{undefined} & \text{suffix}(wa) \cap \text{dom}(R) \neq \emptyset \\ s & s \in L = \{x | x \in \text{suffix}(wa) \cap \text{prefix}(R)\}, \\ & \text{and } y \in L - \{s\}, |s| > |y| \end{cases}$$

Lemma 1:  $IRR(R) = L(FSA)$  [5].

**Theorem 2:** Let  $FSA(Q, A, \delta, e, F)$  be the automaton on alphabet  $A$  constructed as above, Then for the state  $w \in F$  and  $a \in A$ , to determine the next state  $\delta(w, a)$  needs  $O(n)$  time, where  $n = |R|$ .

*Proof:* The key to determine the next state  $\delta(w, a)$  is to find the suffix of  $wa$  such that  $wa$  is exactly a prefix of the left-side of a rule in  $R$ .

Suppose the word  $u$  is the left-side of a rule,  $S(u) = \{ \text{The longest word in prefix of } u \text{ and suffix of } wa \}$ ; obviously,  $S(u) \neq \emptyset$ .

If  $u$  itself is a suffix of  $wa$ , then  $\delta(w, a)$  is undefined, otherwise for arbitrary  $u$  in the left-side of the rule, the problem to find the longest word  $S(u)$  is a substring recognizing problem [1]. It takes  $O(|u|)$  time. When  $u$  runs all the left of the rule in  $R$ , it needs  $O(n)$  time.

**Theorem 3:**  $FSA$  as above can be constructed in  $O(mn^2)$  time, where  $m = |A|$ ,  $n = |R|$ .

*Proof:* The automaton has been constructed if we have the transitive function. For every state  $w$  and  $a \in A$ , the next state  $\delta(w, a)$  can be determined in  $O(n)$  steps. The number of states is less than  $n$ , so for all states and some  $a \in A$ , to determine the next states needs  $O(n^2)$  time. When  $a$  runs through  $A$ , it takes  $O(mn^2)$ .

**Theorem 4:** The monoid presented by  $R$  is infinite iff the automaton  $FSA$  recognizing  $IRR(R)$  has a circle.

*Proof:* If the monoid is infinite, then there is an element  $w \in IRR(R)$ ,  $|w| > n$ , where  $n$  is the number of the states of  $FSA$ . For  $FSA$  has only  $n$  states, so  $w$  must pass some state twice at least, i.e.,  $FSA$  contains a circle. Conversely, if  $FSA$  has a circle, there exist states  $q, r$  and a word  $w = xyz$ , which satisfies

$$\delta(e, x) = q, \quad \delta(q, y) = q, \quad \delta(q, z) = r.$$

Then  $FSA$  accepts all the words like  $xy^kz$ . The monoid presented by  $R$  is infinite.

**Algorithm 5:**

**INPUT:** A finite automaton recognizing  $IRR(R)$  on alphabet  $A$ .

```

begin  $s_1 := \{e\}$ ;
  for  $i := 1$  to  $n$  do
    begin  $S_2 := \emptyset$ ;
       $S_2 := \bigcup_{p \in S_1, a \in A} \delta(p, a)$ ;
       $S_1 := S_2$ ;
    end;
  If  $S_2 = \emptyset$  then OUTPUT : The monoid is finite
    else OUTPUT : The monoid is infinite
end.
```

Theorem 6: The algorithm above needs  $O(mn)$  time to determine the existence of circle, where  $m = |R|$  and  $n$  is the number of states in automaton  $FSA$ .

*Proof:* clearly.

If the monoid presented by  $R$  is finite, then  $FSA$  recognizing  $IRR(R)$  has no circle, denote the number of words accepted by state  $q$  as  $N(q)$ , obviously,  $N(e) = 1$ .

$$R(q) = \{p \mid \exists a \in A : \delta(p, a) = q\}.$$

$$T(q, p) = |\{a \in A \mid \delta(p, a) = q\}|.$$

Theorem 7: Let  $FSA(Q, A, \delta, e, F)$  be a automaton recognizing  $IRR(R)$  which has no circle. Then it satisfies

(a) For each  $q$

$$N(q) = \begin{cases} 1 & q = e \\ \sum_{p \in R(q)} N(p)T(p, q) & q \neq e \end{cases}$$

$$(b) |IRR(R)| = \sum_{q \in F} N(q)$$

*Proof:* (a). denote  $L(q)$  as the path length from start state to the state  $q$ . Now let us induce on  $L(q)$ .

$L(q) = 0$ , then  $q$  is start state. It is obviously that  $N(q) = 1$ .

If  $L(q) < t$ , the result is true. Let  $L(q) = t$ , every path from  $e$  to  $q$  must pass uniquely a state  $p$  in  $R(q)$ , by the induction, the number of word from  $e$  to  $p$  is  $N(p)$ . So the number of words passing  $p$  from  $e$  to  $q$  is  $N(p)T(p, q)$ , i.e.,  $N(q) = \sum_{p \in R(q)} N(p)T(p, q)$

(b) is clear.

Now we give the algorithm for calculating the order of the monoid.

Algorithm 8:

**INPUT** : Automaton  $FSA(Q, A, \delta, e, F)$  accepting  $IRR(R)$ .

**begin**  $U := \{e\};$

$N\{e\} := 1;$

$S := \{q \mid \exists p \in U, a \in A : \delta(p, a) = q\};$

**While**  $S \neq \emptyset$  **do**

**begin**  $T := \emptyset;$

**for each**  $q \in S$  **do**

**if**  $R(q) \subseteq U$  **then**

**begin**  $U := U \cup \{q\};$

$N(q) := \sum_{p \in R(q)} N(p)T(p, q);$

```

                                 $T := T \cup \{q\};$ 
                                end;
                                 $S := T;$ 
                                end;
end.

```

**OUTPUT** :  $order := \sum_{q \in F} N(q).$

Theorem 9: The algorithm 8 takes  $O(mn^2)$  time where  $m = |A|$ ,  $n$  is the number of states of the automaton.

For constructing the multiplication table from a monoid, we can calculate the irreducible words of monoid at first. Denote  $W(p) := \{x | \delta(e, x) := p\}$ . The algorithm is similar with algorithm 8 and given as follows:

Algorithm 10:

**INPUT** : A automaton  $FSA(Q, A, \delta, e, F)$  recognizing  $IRR(R)$ ,  
where  $IRR(R)$  is finite.

```

begin  $W(e) := \{1\};$ 
     $U := \{e\};$ 
     $S := \{q | \exists p \in U, a \in A : \delta(p, a) = q\};$ 
    While  $S \neq \emptyset$  do
        begin  $T := \emptyset;$ 
            for each  $p \in S$  do
                if  $R(p) \subseteq U$  then
                    begin  $U := U \cup \{p\};$ 
                         $W(p) := \bigcup_{p \in R(p), a \in A} \{xa | x \in W(q), \delta(q, a) = p\};$ 
                         $T := T \cup \{p\};$ 
                    end;
                     $S := T;$ 
                end;
            end;
        end;
    end.

```

**OUTPUT** :  $IRR(R) := \bigcup_{p \in F} W(p).$

Theorem 11: If monoid presented by  $R$  is finite, we can calculating  $IRR(R)$  in polynomial  $O(mn^2t)$  time, where  $m = |A|$ ,  $n$  is the number of states of  $FSA$ ,  $t = |IRR(R)|$ .

If the order of elements is  $t$  and the length of longest element is  $n$ , to calculate the irreducible words for all production of pairwise elements needs  $O(n)$  time. For there is a linear time algorithm to get the irreducible word from a given word with length  $2n$  [2]. So we can create the multiplication table in  $O(nt^2)$  time.

If the order of the monoid is too large, or it is infinite, to construct the whole multiplication table is impossible. But we can create a finite block of the table when the concrete elements are given. The following algorithm gives finite elements whose lengths are less than  $K$  in a monoid.

Algorithm 12:

**INPUT** :  $FSA(Q, A, \delta, e, F)$  recognizing  $IRR(R)$ , an integer  $k > 0$ .

```

begin  $S := \{e\}$ ;
       $W := \{1\}$ ;
      While  $(S \neq \emptyset)$  and  $(loop < k)$  do
        begin  $T := \emptyset$ ;
               $loop := loop + 1$ ;
              For each  $(x, q) \in S$  do
                begin  $M_{(x,q)} := \{(xa, p) \mid \delta(q, a) = p, a \in A\}$ 
                      If  $M_{(x,q)} \neq \emptyset$  then
                        begin  $W := W \cup \{y \mid (y, p) \in M_{(x,q)}\}$ ;
                               $T := T \cup M_{(x,q)}$ ;
                        end;
                       $S := T$ ;
                end;
        end;

```

**OUTPUT** : **If**  $S = \emptyset$  **then**  $IRR(R) := W$

**else**  $W$  is a irreducible words set whose element's length is less than  $k$ .

When  $|R| = 1$ , then algorithm 12 takes  $O(k)$  time. When  $|A| > 1$ , then it takes  $O(\frac{m^{k+1}-1}{m-1})$  time.

### 3. Some examples about monoid presented by rewriting systems

Based on the discussion above and [2, 4]. A software is designed and works well. It can get a convergent system from a generated relation and decide the properties of 1 to 7. The following are examples running on the software.

1.

Generated relation :

$$R = \{aaaaab = ba \quad bbb = 1 \quad babb = aaaa \quad aaaba = b \quad baa = ab \quad aaaaaa = babab \\ bbab = aa \quad ababa = bb \quad aabb = bba \quad aabab = baba\}$$

Lexicographical order

Convergent system :

$$R = \{aabab = baba \quad aabb = bba \quad ababa = bb \quad bbab = aa \quad aaaaaa = babab \\ baa = ab \quad aaaba = b \quad babb = aaaa \quad bbb = 1 \quad aaaaab = ba\}$$

Properties :

trivial:	NO
finite:	YES
order:	21
commutative:	NO
free monoid:	NO
group:	YES

A finite multiplication table as following:

=====Semigroup Multiplication Table=====

	aaab	abba	abab	aaaaa
b	abab	aaaaa	babab	aaba
ba	bba	aa	aaa	aaab
bb	babab	aaba	aaab	abba
aa	aba	abab	bb	1
ab	baba	babab	1	b
aba	abba	aaa	aaaa	ba
abb	1	b	ba	bab
aaa	aaba	baba	abb	a
aab	bb	1	a	ab
bba	a	ab	aba	abab
bab	aaa	aaab	b	bb
baba	aaaaa	aba	aab	bba
aaba	bab	aaaa	aaaaa	aba
aaaa	b	bb	bba	aa
aaab	abb	a	aa	aab
abba	aa	aab	aaba	baba
abab	aaaa	ba	ab	abb
aaaaa	ab	abb	abba	aaa
babab	aab	bba	bab	aaaa



2.

Generated relation :

$$R = \{abb = aa \quad ababababab = b \quad ab = ba\}$$

Lexicographical order

Convergent system :

$$R = \{ba = ab \quad aaaaaaaaa = b \quad abb = aa \quad bbb = ab\}$$

Properties:

trivial: NO  
 finite: YES  
 order: 19  
 commutative: YES  
 free monoid: NO  
 group: NO

A finite multiplication table as following:

=====Semigroup Multiplication Table=====

	1	b	a	ab
1	1	b	a	ab
b	b	bb	ab	aa
a	a	ab	aa	aab
ab	ab	aa	aab	aaa
aa	aa	aab	aaa	aaab
bb	bb	ab	aa	aab
aab	aab	aaa	aaab	aaaa
aaa	aaa	aaab	aaaa	aaaaab
aaab	aaab	aaaa	aaaab	aaaaaa
aaaa	aaaa	aaaab	aaaaa	aaaaaab
aaaaab	aaaaab	aaaaa	aaaaaab	aaaaaaab
aaaaaa	aaaaaa	aaaaaab	aaaaaaa	aaaaaaa
aaaaaab	aaaaaab	aaaaaaa	aaaaaaab	aaaaaaaab
aaaaaaa	aaaaaaa	aaaaaaab	aaaaaaa	aaaaaaa
aaaaaaab	aaaaaaab	aaaaaaa	aaaaaaab	aaaaaaaab
aaaaaaa	aaaaaaa	aaaaaaab	aaaaaaa	aaaaaaa
aaaaaaab	aaaaaaab	aaaaaaa	aaaaaaab	b
aaaaaaa	aaaaaaa	aaaaaaab	b	bb
aaaaaaab	aaaaaaab	b	bb	ab

3.

Generated relation :

$$R = \{baba = abab \quad cbacbab = bcbacba \quad cbc b = bcb c \quad ca = ac \quad aa = 1 \quad bb = 1 \quad cc = 1\}$$

Lexicographical order

Convergent system :

 $R$  is convergent.

Properties:

trivial:	NO
finite:	NO
commutative:	NO
free monoid:	NO
group:	YES

A finite multiplication table as following:

=====Semigroup Multiplication Table=====

	bab	bcb	abc	aba
acbab	ac	acbabc	cbac	cb
acbabcb	acbabcbab	acbabc	cbabc	cbabcba
acbabc	abcb	acbab	abcbabc	abcbabc
ababc	ababcbabc	ababc	ababcbabc	ababcbabc
abacba	abcb	ababcbabc	aba	abc
ababcb	babcb	aba	ababcbabc	babcbab
abcbac	acbacba	abcbabc	acb	acbac
abcbab	abc	abcbabc	ababcb	ababcb
bcbabc	bcbabcbab	bcbabc	bababcb	bababcb
bcbabc	cbc	bcbab	cbabcb	cbabcb
babcb	babcb	bac	babcbabc	babcbabc
babcb	ababcb	babcbabc	bab	ababcb
babcb	babcbabc	babcbabc	babcb	babcbabc
babcb	bac	babcbabc	bcb	bcb
cbabc	cbabcbabc	cbabc	cbabcbabc	cbabcbabc
cbacba	bcbac	bcbabcb	cba	cbc
cbabcb	acbabcb	cba	cbabcbabc	acbabcbab
cbabcb	cbabcb	cbac	cbabcbabc	cbabcbabc
cbabcb	acbabcb	bcbabcbabc	cbab	acbabcb

4.

Generated relation :

$$R = \{cc = 1 \quad bb = 1 \quad aa = 1 \quad ca = ac \quad bab = aba \quad cbacbacbcb = bcbacbacbc \quad cbcbc = bcbcb \quad cbcbac = bcbcba \quad cbacbacbacba = bcabacbacbacb\}$$

Lexicographical order

Convergent system :

 $R$  is convergent.

Properties :

trivial:	NO
finite:	YES
order:	120
commutative:	NO
free monoid:	NO
group:	YES

A finite multiplication table as following:

=====Semigroup Multiplication Table=====

	cb	cbc	cba	bac
bacbcb	abacbacba	abacbacbac	abacbacb	bacbacbc
bacbacb	bacbacbcb	bcbacbcb	bacbacbcb	bacb
bcbacbc	bcbac	bcb	bcb	bacbacbcb
bcbacba	bcbacbacb	bcbacbacbc	bcbacbacba	cbcb
abcbcb	acbacba	acbacbac	acbacb	abcbacbc
abcbacb	abcbacbcb	abcbacbcb	abcbacbcb	abcb
abacbac	abcb	abcb	abcb	abacbacbac
abacbc	bacbc	bacb	bacbac	abacba
acbacbac	acbcba	abcbcb	acbc	acbacbacbac
acbacbc	cbacbc	cbac	cbac	acbacba
abacbcba	bacbacba	bacbacbac	bacbacb	abacbacbc
abacbacb	abacbacbcb	abcbacbcb	abacbacbcb	abac
abcbacbc	abcbac	abcb	abcb	abacbacbcb
abcbacba	abcbacbacb	abcbacbacbc	abcbacbacba	acbc
bcbacbac	bcbcb	cbcb	bcbcb	bcbacbacbac
bcbacbc	bacbacbc	bacbacb	bacbacbac	bcbacba
bacbacbc	bacbac	bacba	bacbc	bcbacbcba

### References

- [1] A. V. Aho, J. E. Hopcroft, and J. D. Ullman. *The design and analysis of computer algorithms*. Addison Wesley, 1974.
- [2] B. Benninghofen, S. Kemmerich, and M. Richter. *Systems of Reductions*. Springer-Verlag, 1987.
- [3] J. E. Hopcroft, and J. D. Ullman. *Introduction to automate theory, language and computation*. Addison Wesley, 1979.
- [4] Paliath Narendran, and Friedrich Otto. Elements of finite order for finite weight-reducing and confluent thue systems. *Acta Informatica*, **25**:573–591, 1988.
- [5] Wang Shuiting. Construction of the multiplication table of the semigroup and its complex degree. *J. of Lanzhou University*, **28**:38–42, 1992.